

Bringing value via experience, passion, and creativity

OVER 12 YEARS OF EXPERIENCE

SENIOR PRODUCT DESIGNER

@Pressly, September 2017 – present

Leading design (user experience, wireframing, prototyping, illustration) at a successful startup in close collaboration with Customer Success and Product Development teams.

SENIOR UX DESIGNER

@CGI, August 2016 – August 2017

User experience design, wireframing, prototyping, data visualization. Conducted usability testing and analysis. Working on complex design solutions for the biggest players in the financial industry in Canada.

SENIOR UX/UI DESIGNER

@Questrade, May 2014 – July 2016

Full web application design process from research and wireframing to high-fidelity mockups. Created illustrations, icons, storyboards, print ads, landing pages, websites, and banners for ad campaigns and corporate projects, all while mentoring junior brothers-in-arms.

UX/UI DESIGNER

@Questrade, Oct 2012 – Apr 2014

Created original concepts, wireframes and design mock-ups for marketing campaigns based on research and data analysis. Helped developers to translate designs into working assets without surprises, and collaborated on design of the trading platform.

CREATIVE DIRECTOR

@Iquadart, Oct 2004 – Sep 2012

Led a team of 10 talented designers, developers and project managers. Created websites, applications, and interactive presentations, as well as wireframes, user stories, mood boards and application flows from initial concept to completion for clients from around the globe.

Plus: always working on multiple freelance and side projects.

POWERFUL SKILL SET

PROTOTYPING

- Paper
- Axure RP
- InVision
- Marvel
- Principle
- Flinto

DESIGN & GRAPHICS

- Photoshop
- Illustrator
- InDesign
- Sketch
- Affinity Designer

ANIMATION

- After Effects
- Principle
- Flash

Plus: perfectly comfortable with both Mac and PC.

CONTINUOUS LEARNING

CERTIFICATION IN INTERACTION DESIGN

University of California, San Diego, Online (2015-2016)

BACHELOR OF SCIENCE IN APPLIED MATHEMATICS

Grodno State University, Belarus, Diploma with Distinction (1998-2004)

Plus: attending design events, workshops and meet-ups;
reading articles, writing articles; participating in design contests.

AMAZING AFTER HOURS ACTIVITIES



ANIMATION



SATIRICAL ART



DIVING



TRAVELING

GET IN TOUCH